

MEDIA STUDIES	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 10	<p>Introduction: Key Media Theories: Semiotics, Mise-en-scene, Narrative Structure, Audience Theory</p> <p>Component 1, Section A: Advertising and Marketing Products: This Girl Can and Quality Street Framework Focus: Media Language, Representations, Industries, Audience</p> <p>Component 1, Section A: Advertising and Marketing Products: Spectre and Man with the Golden Gun (Film Poster) Framework Focus: Media Language, Representations, Industries, Audience</p>	<p>Component 2, Section A: Television Products: IT Crowd and Friends Framework Focus: Media Language, Representations, Industries, Audience</p>	<p>Component 1, Section A: Music Products: Roar (Katy Perry), Uptown Funk (Bruno Mars) and Black and White (Michael Jackson) Framework Focus: Media Language, Representations, Industries, Audience</p>	<p>Component 1, Section A: Music Products: Roar (Katy Perry), Uptown Funk (Bruno Mars) and Black and White (Michael Jackson) Framework Focus: Media Language, Representations, Industries, Audience</p> <p>Component 1, Section A: Magazines Products: GQ and Pride Framework Focus: Media Language, Representations, Industries, Audience</p>	<p>Component 1, Section A: Magazines Products: GQ and Pride Framework Focus: Media Language, Representations, Industries, Audience</p> <p>Component 1, Section B: Film Products: Spectre Framework Focus: Media Language, Representations, Industries, Audience</p>	<p>Component 3: NEA (Coursework)</p> <p>*Students use industry standard editing programs (Sony Vegas and Photoshop), producing products to deadlines.</p>

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Year 11	<p>Component 3: NEA (Coursework)</p> <p>*Students use industry standard editing programs (Sony Vegas and Photoshop), producing products to deadlines.</p>	<p>Component 1, Section B: Radio Products: The Archers Framework Focus: Industries, Audience</p> <p>Component 1, Section B: Video Games Products: Pokémon Go Framework Focus: Industries, Audience</p>	<p>Component 1, Section A and B: Newspapers Products: The Guardian and The Sun Framework Focus: Media Language, Representations, Industries, Audience</p>	REVISION	REVISION	REVISION and EXAM LEAVE

MEDIA STUDIES	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 12	<p>Introduction: Key Media Theories: Semiotics, Mise-en-scene, Narrative Structure, Audience Theory</p> <p>Component 1, Section B: Advertising Products: Tide, WaterAid, Kiss of a Vampire. Framework Focus: Media Language, Representations, Audience</p> <p>Component 1, Section B: Film Product: Straight Otta Compton Framework Focus: Industry</p> <p>Component 1, Section A: Music Videos Product: Formation (Beyoncé) Framework Focus: Industry and Representations</p> <p>*when investigating</p>	<p>Component 2, Section B: Magazines Product: Vogue Framework Focus: Media Language, Representations, Industry and Audience.</p> <p>Component 1, Section A: Newspapers Product: The Daily Mirror Framework Focus: Industry and Audience</p> <p>Component 3: NEA (Coursework) Students to select from a brief provided by the exam board. Products include: Magazines, Music Videos, Film posters and DVD covers, TV series openings.</p> <p>*Students use industry standard editing programs (Sony Vegas and Photoshop)</p>	<p>Component 3: NEA (Coursework) Students to select from a brief provided by the exam board. Products include: Magazines, Music Videos, Film posters and DVD covers, TV series openings.</p> <p>*Students use industry standard editing programs (Sony Vegas and Photoshop), producing products to deadlines.</p>	<p>Component 1, Section B: Radio Product: Women's Hour Framework Focus: Industry and Audience</p> <p>Component 2, Section A: Television Product: Humans Framework Focus: Media Language, Representations, Industry and Audience.</p> <p>Component 1, Section B: Computer Games Product: Assassin's Creed III: Liberation Framework Focus: Industry and Audience</p>	<p>Component 2, Section C: Online Blog Product: PointlessBlog Framework Focus: Media Language, Representations, Industry and Audience.</p> <p>REVISION</p>	<p>START A LEVEL COURSE</p> <p>Component 3: NEA (Coursework) Students to select from a brief provided by the exam board. Products include: Magazines, Music Videos, Film posters and DVD covers, TV series openings.</p> <p>*Students use industry standard editing programs (Sony Vegas and Photoshop), producing products to deadlines.</p>

	industry aspects of the media, students are introduced to the corporate and business world of the media.	Photoshop), producing products to deadlines.				
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MEDIA STUDIES	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 13	<p>Component 3: NEA (Coursework) Students to select from a brief provided by the exam board. Products include: Magazines, Music Videos, Film posters and DVD covers, TV series openings.</p> <p>*Students use industry standard editing programs (Sony Vegas and Photoshop), producing products to deadlines.</p> <p>Component 1, Section B: Film (REVISION and NEW PRODUCT) Products: Straight Outta Compton and I, Daniel Blake Framework Focus: Industry</p>	<p>Component 1, Section A: Music Videos (REVISION and NEW PRODUCT) Products: Formation (Beyoncé) and Riptide (Vance Joy) Framework Focus: Industry and Representations</p> <p>Component 2, Section B: Magazines (REVISION and NEW PRODUCT) Products: Vogue and The Big Issue Framework Focus: Industry and Representations</p> <p>Component 1, Section B: Advertising (REVISION) Products: Tide, WaterAid and Kiss of a Vampire Framework Focus: Media Language, Representations, Audience</p>	<p>Component 1, Section A and B: Newspapers (REVISION and NEW PRODUCT) Products: The Daily Mirror and The Times Framework Focus: Industry and Representations</p> <p>Component 2, Section A: Television (REVISION and NEW PRODUCT) Products: Humans and The Returned Framework Focus: Audience, Representations and Media Language</p>	<p>Component 1, Section B: RADIO (REVISION) Products: Late Night Women's Hour Framework Focus: Industry and Audience</p> <p>Component 1, Section B: Computer Games (REVISION) Products: Assassin's Creed: Liberation Framework Focus: Industry and Audience</p> <p>Component 1, Section B: Online (REVISION) Products: PointlessBlog Framework Focus: Industry and Audience</p>	REVISION and EXAM LEAVE	REVISION and EXAM LEAVE

Careers link can be anything associated with **employability skills*** as well as developing **careers awareness**

*e.g. developing students' **self-management, team working skills, problem solving skills, communication skills** (for example, letter writing)